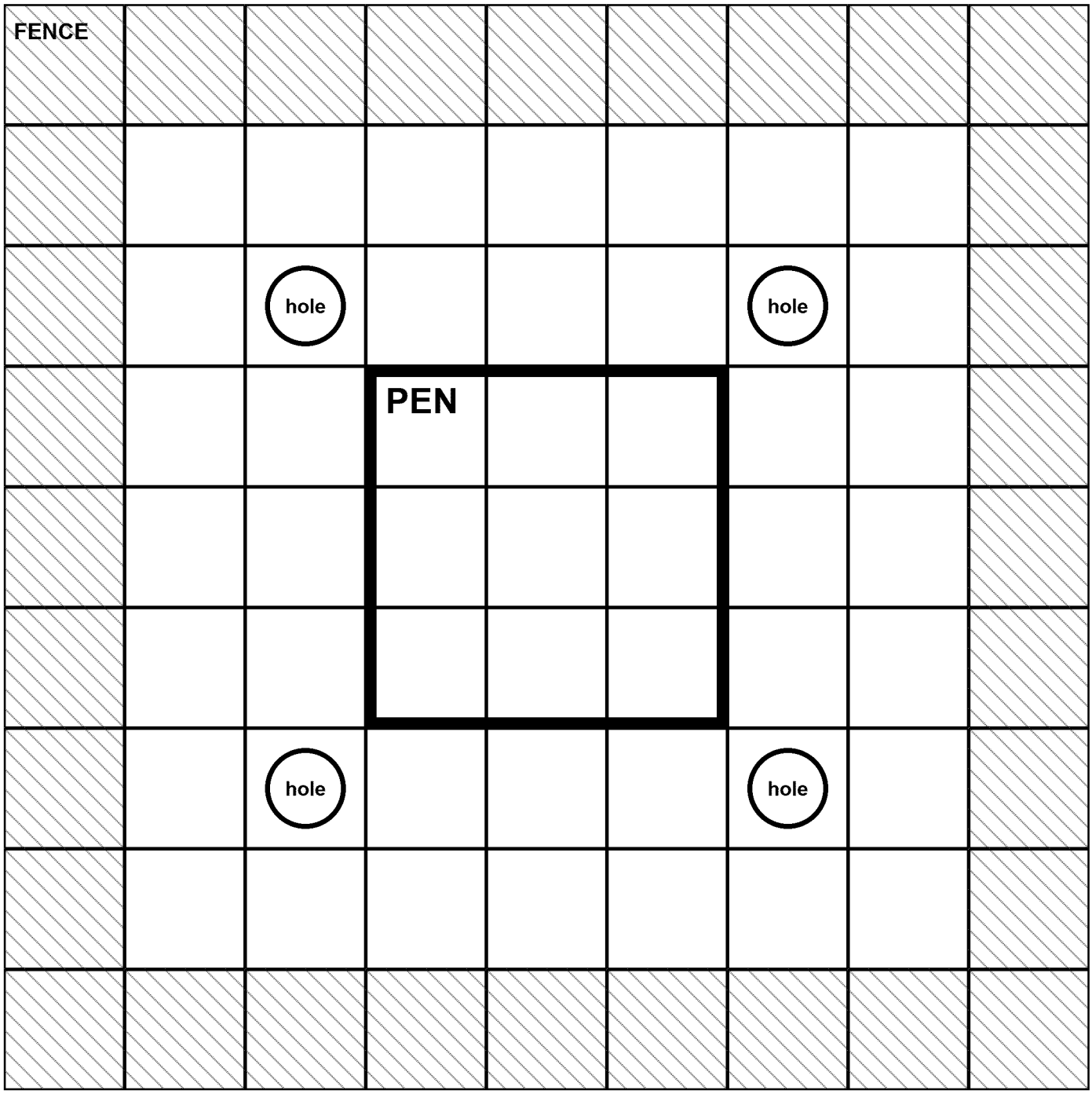
Round Em Up: Paper Ranch

A free print-and-play herding game. 1-2 players, 15 minutes, one die.



Fence planks ☐☐☐☐☐☐☐☐

Round ☐☐☐☐☐☐☐☐☐☐☐☐

Penned ☐

Play the full game free in your browser: thumbyard.com/go/reu-pp-02

How to play

The herd

The 6 animal tokens are numbered 1 to 6. Put them on the 4 breakout holes, no more than 2 on a hole. Put the cowboy in the middle of the pen.

Each round

1. Stampede: roll the die twice. Each time, the animal with that number walks 1 square straight away from the pen. Straight away means along the row or column where it is farther from the middle; on a tie you pick.

2. Walk: move the cowboy up to 2 squares, any direction, diagonals too. The cowboy never pushes an animal.

3. Lasso: pick one animal within 2 squares of the cowboy and turn it: it walks up to 2 squares toward the middle of the pen, along rows and columns. An animal that steps into the pen is penned: add one to Penned and put it back on any breakout hole.

The fence

An animal that steps onto a fence square breaks a plank: tick a plank and put the animal back on a breakout hole. Break all 8 planks and the run is over.

The whip

Every 3 animals you pen, you get one whip: instead of the lasso, turn every animal next to the cowboy 2 squares toward the pen.

Winning

Play 12 rounds. Your score is the number of animals you penned. With 2 players, take turns as the cowboy on the same board and compare scores.

Cut out the tokens (color them first if you like):

